

# DRM on WinCE 6.0

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<http://www.tech-archive.net/Archive/WindowsCE/microsoft.public.windowsce.platbuilder/2008-10/msg00078.html>

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Hi,

I am trying to build an application on DShow which can play DRM clips on board. I found the following components in the platform builder and enabled them.

- 1) DRM License Acquisition OCX
- 2) Windows Media DRM 10 PD
- 3) Windows Media DRM 10 ND

But when I tried to play a DRM protected clip using the windows media player, it gives an error and exits. (I thought i should try playing a clip on the windows media player first, instead of my application, so that I can rule out my bugs :))

So my question(s),

- 1) What is the procedure to include DRM into a WinCE 6.0 OS image apart from what I have already done.
- 2) Are there more components that I need to acquire from microsoft? I came across this website <http://msdn.microsoft.com/en-us/library/aa451316.aspx> which says

"Although DRM appears in the Microsoft Platform Builder Catalog, the software components that fully enable DRM do not ship with Platform Builder. OEMs wanting to include DRM in their OS design must register with Microsoft to obtain the necessary DRM components. To request licensing instructions for DRM version 7 in Windows CE, send e-mail to [wmla@xxxxxxxxxxxxxxxxxx](mailto:wmla@xxxxxxxxxxxxxxxxxx)"

Does anyone know which are the other components that fully enable DRM?

Will a license be issued for my platform builder or the device that i am working on. If it is the device that i am working, what details of my device does microsoft ask in order to issue a unique license to me?

These question might seem trivial, but unfortunately not much information is available on the net. it would be very helpfull if someone can point me in the right direction. Thanks