

# Re: building error in OSdesign with vs2005 and wince6.0

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*Source:*

<http://www.tech-archive.net/Archive/WindowsCE/microsoft.public.windowsce.platbuilder/2008-03/msg00202.html>

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- *From:* "Erwin Zwart" <erwin dot zwart at pts dot nl>
  - *Date:* Mon, 10 Mar 2008 11:40:35 +0100
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Hi,

It looks like some environmental problem.

Your WINCEROOT variable points to <program files> this must be <WINCE600>.

If you want to build a Image for a BSP with a x86 processor you must install x86 processor support. Just re-run installation and you can add it. Same goes for all other processors.

Hope this helps,

Erwin Zwart

"winston" <winston@xxxxxxxxxxxxxxxxxxxxxxxxxxxx> wrote in message <news:7ACFA5B4-C4AC-45E7-9989-AEFDAFE8C4C9@xxxxxxxxxxxxxxxxxxxx>

hi, everyone:

i got a building error and the sysgen stopped building my OSdesign.

I installed vs2005 + sp1, then wince6.0+sp1 and emulator2.0, when install wince6.0, i chose only ARMV41 since only it can have emulator. but my real interest lies on X86 platform, but i did not choose this one, since i know there is the third party BSP will help me.(i don't know if i should choose x86 too, now since there is error)

i then create a OSDesign project with vs2005, choose emulator ARMV41 BSP, then verything else choose the default. i build it, and run emulator just fine, the wince60 windows pop out..

then i install the third party BSP, it is provided by VIA company, who i choose my x86 based matherboard from, their BSP is a windows installing packet. there is not any options when installing.

after install that, i found i can rebuild the above project by reset the

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configuration manager, i can choose the VIA BSP CEPC x86 release , (debug the same) from configuration manager, then sysgen.

but it stopped with error..

the following is the build.err file it resulted.

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```
Starting sysgen phase for project ( common )
Found localized resources for Languages ( )

Microsoft (R) Program Maintenance Utility Version CE-6.00.1893.0
Copyright (C) Microsoft Corporation. All rights reserved.

Windows CE Version (Release) (Built on Jun 30 2006 16:52:46)
makefile.def: Invoked with predefined settings:
TARGETNAME: dummy
TARGETTYPE: dummy
RELEASETYPE:
TARGETLIBS:
SOURCELIBS:
makefile.def: Including
E:\program_files\public\common\oak\misc\Sources.default
makefile.def: BUILDR00T is E:\program_files\public\common\cesysgen
makefile.def: Including E:\program_files\PUBLIC\COMMON\CESYSGEN\sources
makefile.def: Including E:\program_files\public\common\oak\misc\Sources.CE
Directory: E:\program_files\PUBLIC\COMMON\CESYSGEN
TARGETNAME: dummy
RELEASETYPE is not defined. Using DEFAULT.
makefile.def: Including
E:\program_files\public\common\oak\misc\sources.ReleaseType_DEFAULT
Creating appropriate directories and deleting COMMON.LOC
mkdir E:\program_files\public\common\oak\lib\x86\retail\0409 > nul 2>&1
Copying resources to
E:\program_files\public\common\oak\lib\x86\retail\oak\lib\x86\retail\0409
for %f in (E:\program_files\public\common\oak\lib\x86\retail\*.res) do
NMAKE /nologo %~df%~pf0409\%~nf%~xf > nul
NMAKE : fatal error U1077: 'for' : return code '0x35148'
Stop.
```

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could anyone please tell me what to do with this? how to fix it?

should i reinstall the wince60 to including not only ARMV41, but also x86?  
(the third party BSP i will rely is a X86 platform, and the hardware is x86)..

what else should i consider to change... it really bother ..

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thank you very much.

winston.