

Re: How to use SMS in kernel mode ?

Source:

<http://www.tech-archive.net/Archive/WindowsCE/microsoft.public.windowsce.platbuilder/2005-11/msg00552.html>

- *From:* "Voidcoder" <voidcoder@xxxxxxxx>
 - *Date:* Wed, 16 Nov 2005 10:51:21 -0800
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I don't know what is behind the SMS and SmsOpen, but why do You think it has something to do with kernel mode? Stream drivers don't run in kernel mode (assuming You are developing a stream driver) except the situation when You are explicitly calling SetKMode.

You can call whatever You want from the driver code, but make sure to link to the proper libs.

"Avex" <avex@xxxxxxxxxxxxxxxxxxxxxx> wrote in message [news:dlenqd\\$sd4\\$1@xxxxxxxxxxxxxxxxxxxxxxxxxx](mailto:news:dlenqd$sd4$1@xxxxxxxxxxxxxxxxxxxxxxxxxx)
> Hello All,
>
> I am a newbie in driver developing of WinCE. Currently, I am writing a "Virtual COM Port to SMS" driver which creates
> a virtual com port and redirects all data from com port to SMS. Simply explanation, it's a bridge of COM and SMS, and
> the COM is a virtual created Serial Port.
>
> During my developing, I tried use Sms functions in my driver, however, it failed (Compiler complained the use of SMS).
> Can't I use SmsOpen in kernel mode of WinCE? How can I call SMS family functions in my driver.
>
>
> Thanks for any help
>
> -----
> Avex
>

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