

## Re: DEBUGMSG and FFUART enabled at the same time

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*Source:*

<http://www.tech-archive.net/Archive/WindowsCE/microsoft.public.windowsce.platbuilder/2005-05/msg01064.html>

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- *From:* "Bolla" <[trond.loekstad@xxxxxxxxxxx](mailto:trond.loekstad@xxxxxxxxxxx)>
  - *Date:* Mon, 30 May 2005 09:04:43 +0200
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Thankyou for your reply!

Yes, what you suggest is what I have done. When I look into the platform.reg file generated in my release directory, I can see that the FFUART is present, but the STUART (to be used for DEBUGMSG) is not, when set the BSP\_DBGSER\_UART1=1 and not set BSP\_NOSERIAL=.

So my feeling is that registry setting is OK. But as I previously indicated debug does not work with this setting.

Looking into configurations for other boards, it seems to be several Serial Device Drivers under the Workspace-Feature tab. Actually one for each serial port in use. I have only the default one accompanied by the Intel Lubbock configuration: Serial => XSC1BD Serial.

Could this be my problem and if so what do I have to do?

Looking forward for some good advices!

/trond

"Steve Maillet (eMVP)" <[nospam1@xxxxxxxxxxxxxxxxxxxxxxxxxxxx](mailto:nospam1@xxxxxxxxxxxxxxxxxxxxxxxxxxxx)> wrote in message [news:%23W25cssYFHA.3616@xxxxxxxxxxxxxxxxxxxxxxxxxxxx](mailto:news:%23W25cssYFHA.3616@xxxxxxxxxxxxxxxxxxxxxxxxxxxx)

> Just manually change your platform.reg to use one of the ports all the time

> and the other dependent on the DEBUG UART setting.

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> Steve Maillet

> EmbeddedFusion

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- *Follow-Ups:*

Re: DEBUGMSG and FFUART enabled at the same time

◆ **Re: DEBUGMSG and FFUART enabled at the same time**

◇ From: Steve Maillet \ (eMVP\)

• **References:**

◆ **DEBUGMSG and FFUART enabled at the same time**

◇ From: Bolla

◆ **Re: DEBUGMSG and FFUART enabled at the same time**

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