

## RE: unresolved symbols \_\_eqd, \_\_negd, \_\_itod etc while building platform

**Source:**

<http://www.tech-archive.net/Archive/WindowsCE/microsoft.public.windowsce.embedded/2004-03/0181.html>

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**Date:** 03/15/04

Date: Mon, 15 Mar 2004 18:59:11 GMT

The \_\_imp\_ prefixes are references to the import table that the linker inserts in your module when you link with a DLL's import library. It is more efficient to make a DLL call this way than to go through a linker-inserted thunk. In this case, you could link with COREDLL.LIB to resolve those references. If, for some reason, you can't link to COREDLL and instead would like to link to the C Runtime statically, you need to tell the compiler not to generate references to the import table and instead generate normal calls to the helper routines. You do this by passing the /QRimplicit-import- switch to the compiler. With that switch, the compiler will generate direct references to \_\_eqd, \_\_negd, etc.

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> Thread-Topic: unresolved symbols \_\_eqd, \_\_negd, \_\_itod etc while building platform  
> thread-index: AcQKkyxvdDIVFj9XSgqkuOZgfg7CmQ==  
> X-Tomcat-NG: microsoft.public.windowsce.embedded  
> From: "=?Utf-8?B?cHBwc2FuZGVlcA==?" <[anonymous@discussions.microsoft.com](mailto:anonymous@discussions.microsoft.com)>  
> Subject: unresolved symbols \_\_eqd, \_\_negd, \_\_itod etc while building platform  
> Date: Mon, 15 Mar 2004 05:41:09 -0800  
> Lines: 3  
> Message-ID: <[ABD3CDF9-1E08-46A2-BC95-DDEEA1865274@microsoft.com](mailto:ABD3CDF9-1E08-46A2-BC95-DDEEA1865274@microsoft.com)>  
> MIME-Version: 1.0  
> Content-Type: text/plain;  
> charset="Utf-8"  
> Content-Transfer-Encoding: 7bit  
> X-Newsreader: Microsoft CDO for Windows 2000  
> Content-Class: urn:content-classes:message  
> Importance: normal  
> Priority: normal  
> X-MimeOLE: Produced By Microsoft MimeOLE V6.00.3790.0  
> Newsgroups: microsoft.public.windowsce.embedded  
> Path: cpmsftngxa06.phx.gbl

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microsoft.public.windowsce.embedded: RE: unresolved symbols \_\_eqd, \_\_negd, \_\_itod etc while building platform

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> Xref: cpmsftngxa06.phx.gbl microsoft.public.windowsce.embedded:21151
> NNTP-Posting-Host: tk2msftcmty1.phx.gbl 10.40.1.180
> X-Tomcat-NG: microsoft.public.windowsce.embedded
>
> I am trying to build a target platform using make utility for WinCE 4.0.
During the sysgen phase, I get linking errors like "unresolved external
symbols __imp__eqd, __imp__negd, __imp__muld etc.". I found that these
symbols are internally used by the C runtime libraries, and they are
exported by various libraries like corecrt.lib, ccrtcpu2.lib etc. however I
couldnt find out why they are not been found by the linker.
Does anybody know anything about these kinda errors?
>
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