

games on XP client running 2003 server (UT2004)

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Hello,

I am running a SBS2003 server with windows XP pro clients.

I am running a game called unreal tournament 2004 on my XP pro machines however when I try to connect internet to play a game I can not see the other external game servers whilst in the game however I can ping the IP addresses from command prompt and get a response.

is this a firewall problem or is there some sort of port blocking on SBS 2003 ?

note no games are run on the SBS 2003 server itself just the XP Clients.

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◇ *From:* "Brandy Nee [MSFT]"

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