

## Re: Securing a Windows 2003 server

**Source:**

<http://www.tech-archive.net/Archive/Windows/microsoft.public.windows.server.networking/2004-05/0069.html>

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**Date:** 05/01/04

Date: Sat, 01 May 2004 13:24:55 GMT

In article <eqXpT#zLEHA.2632@TK2MSFTNGP09.phx.gbl>, "Roger Abell [MVP]" <mvpNoSpam@asu.edu> wrote:

>They do not need to hammer on it, as they can access the source  
>and know where to go, assuming they can see something there . . .

Oh, I don't know – in many ways, it's easier to hammer on the outside than to look at the source. You can find a buffer overflow, generally, much quicker by passing in huge buffers than by poring line-by-line through the code and trying to figure out where it might be possible.

Um... not that I've tried that myself, you understand... oh no.

Alun.

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[Please don't email posters, if a Usenet response is appropriate.]

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