

Re: Newsgroups: MS should WARN us FIRST not to use real email addresses here!!

Re: Newsgroups: MS should WARN us FIRST not to use real email addresses here!!

Source:

http://www.tech-archive.net/Archive/Windows/microsoft.public.windows.inetexplorer.ie6_outlookexpress/2006-12/m

- *From:* "Dan" <smooth@xxxxxxxxxxxxxxx>
 - *Date:* Sat, 16 Dec 2006 22:26:14 -0500
-

Ya, i thought the same of your responses.
so long

"Dudley Henriques" <dhenriques@xxxxxxxxxxxxx> wrote in message
news:OLOE4mYIHHA.2456@xxxxxxxxxxxxxxxxxxxxxxxxxxxx

Never mind Dan. It's not nearly important enough to warrant the responses
you're making.
Best to you and so long.
Dudley Henriques

"Dan" <smooth@xxxxxxxxxxxxxxx> wrote in message
news:eLZEOcYIHHA.1124@xxxxxxxxxxxxxxxxxxxxxxxxxxxx

So let's see here: I purchase and use a product from Microsoft, and it is
NOT their responsibility to provide me with proper instructions on how to
use it??! And as it is their product (OE) that I used to set up a
newsgroup account on worse yet, THEIR network! (msnews,microsoft.com)
yet
you still contend they had no responsibility to provide PROPER
instructions through the help files??! Even though it is their setup
protocol written into the program? I have no control over how they write
their programs, so I have no control over how they have arranged the
setup protocol, which tricks users into entering their email address,
which I'm sure you must agree is totally unnecessary to participate here.

And who exactly is responsible to advise me in setting up my newsgroup
account on THEIR program, on THEIR network????????? Am I supposed to
be
born with that knowledge?? I simply followed the instructions included in
the program. THEY (MS) omitted the fact I should enter a false address to
avoid it going public. You wrote, "it is your opinion that Microsoft
should supply this" well, its THEIR program, on THEIR network, so who
exactly do you propose should supply this?????????????????????
You didn't point me in the direction of where I was supposed to find this
supposedly so common knowledge of SAFELY setting up a new