

Re: Multiple Monitor problem

Source:

<http://www.tech-archive.net/Archive/WinXP/microsoft.public.windowsxp.hardware/2004-07/2939.html>

From: Nathan McNulty (*nospam_at_msn.com*)

Date: 07/18/04

Date: Sun, 18 Jul 2004 12:08:35 -0700

Ok, I got a few links for you, but first, I don't get why GeForce 2 isn't on the supported list. That may be part of your problem (see first link for what I am talking about):

Supported Display Adapters0

<http://support.microsoft.com/default.aspx?scid=kb:en-us:307397>

Description of DualView

<http://support.microsoft.com/default.aspx?scid=kb:en-us:283674>

How To Configure Multiple Monitors

<http://support.microsoft.com/default.aspx?scid=kb:en-us:307873#6>

Nathan McNulty

anonymous@discussions.microsoft.com wrote:

> Thanks, forgot to say I had checked that.

>

>

>>-----Original Message-----

>>There is a setting in bios to have AGP as the first to

>

> initiate.

>

>>

>>"Alan" <anonymous@discussions.microsoft.com> wrote in

>

> message

>

>>news:2f04201c46ccd\$b9d3fdb0\$a401280a@phx.gbl...

>>

>>>I have an AGP Video card (ATI) and an nVidia PCI card

>>>driving 2 separate monitors. They are set-up as 1 & 2

>>>with 1 as primary and 2 as extended desktop. Ok I here

>>>you say, true but I have problems as the PCI (2) is

>

> being

>

>>>used as the Primary and my Video Editing system needs

>

> the

>

>>>AGP (1). Found out that PCI(2) is primary following a

microsoft.public.windowsxp.hardware: Re: Multiple Monitor problem

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>>>look at the msinfo32 and displays, see below:
>>>
>>>Any pointers so I can change so AGP is primary is
>>>appreciated and hope the long post does not put you
>
> off. -
>
>>>Name NVIDIA GeForce2 MX
>>>PNP Device ID
>>>PCI\VEN_10DE&DEV_0110&SUBSYS_00000000&REV_B2
>>>\4&3B1D9AB8&0&3040
>>>Adapter Type RADEON 8500 AGP (0x4242), NVIDIA compatible
>>>Adapter Description NVIDIA GeForce2 MX
>>>Adapter RAM 64.00 MB (67,108,864 bytes)
>>>Installed Drivers ati2dvag.dll
>>>Driver Version 6.14.10.5216
>>>INF File oem5.inf (nv4 section)
>>>Color Planes 1
>>>Color Table Entries 4294967296
>>>Resolution 1280 x 1024 x 75 hertz
>>>Bits/Pixel 32
>>>Memory Address 0xD4000000-0xD4FFFFFF
>>>Memory Address 0xC0000000-0xC7FFFFFF
>>>IRQ Channel IRQ 16
>>>Driver c:\windows\system32\drivers\nv4_mini.sys
>>>(6.14.10.5216, 1.48 MB (1,550,043 bytes), 06/10/2003
>
> 14:16)
>
>>>Name RADEON 8500
>>>PNP Device ID
>>>PCI\VEN_1002&DEV_4242&SUBSYS_0F121002&REV_00
>>>\4&102AC5BC&1&00F0
>>>Adapter Type GeForce2 MX/MX 400, ATI Technologies Inc.
>>>compatible
>>>Adapter Description RADEON 8500
>>>Adapter RAM 64.00 MB (67,108,864 bytes)
>>>Installed Drivers nv4_disp.dll
>>>Driver Version 5.2.3790.2
>>>INF File oem16.inf (ati2mtag_R200 section)
>>>Color Planes 1
>>>Color Table Entries 4294967296
>>>Resolution 1280 x 1024 x 75 hertz
>>>Bits/Pixel 32
>>>Memory Address 0xC8000000-0xCFFFFFFF
>>>I/O Port 0x0000D000-0x0000DFFF
>>>Memory Address 0xD2000000-0xD201FFFF
>>>Memory Address 0xD2020000-0xD202FFFF
>>>IRQ Channel IRQ 19
>>>I/O Port 0x000003B0-0x000003BB
>>>I/O Port 0x000003C0-0x000003DF
>>>Memory Address 0xA0000-0xBFFFF
>>>Driver c:\windows\system32\drivers\ati2mtag.sys
>>>(6.14.10.6392, 582.50 KB (596,480 bytes), 21/12/2003
>
> 19:28)
>
>>
>>.
```