

## Re: ISO image help needed

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*Source:*

<http://www.tech-archive.net/Archive/WinXP/microsoft.public.windowsxp.general/2007-09/msg04138.html>

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- *From:* "dfrog" <dfrog@xxxxxxxxxxxx>
  - *Date:* Thu, 20 Sep 2007 23:03:26 +0100
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Thank you to you 4 for your responses.

AJR – I tried your idea, copied the DVD to HD but was unable to mount this copy to the Virtual CD-ROM.

The Virtual Drive was looking for these

- a.. b5t (BlindWrite images)
- b.. b6t (BlindWrite images)
- c.. bwt (BlindRead images)
- d.. ccd (CloneCD images)
- e.. cdi (DiscJuggler images)
- f.. cue (Cue sheets)
- g.. iso (Standard ISO images)
- h.. mds (Media Descriptor Files)
- i.. nrg (Nero images)
- j.. pdi (Instant CD/DVD images)
- k.. isz (Compressed ISO images)

and the copy of the DVD was none of them.

John McGraw – a good point that I can understand (although I am not trying to do anything "unreasonable") maybe my understanding (?) of the concept of using Virtual Drives is too immature.

David B – I've already taken a brief look at "no cd patch" (unknown to me) and will research further.

WindowsXpert – All that is going to take me some 'coming to terms with' but I intend to follow your guidance, it will take me some time tho'.  
I am very grateful

dfrog

"David B." <brooks.dj@xxxxxxxxxxxx> wrote in message  
[news:OFnYib8%23HHA.1184@xxxxxxxxxxxxxxxxxxxxxxxxxxxx](mailto:news:OFnYib8%23HHA.1184@xxxxxxxxxxxxxxxxxxxxxxxxxxxx)

Most original game CD's have some sort of protection on them, neither a copy of the CD nor an image of the CD carries over this protection, thus the game won't run. The workaround I use for most of my games is to use a no cd patch, which replaces the games executable with a patched version

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that does not require the original CD.

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How to ask a question <http://support.microsoft.com/kb/555375>

How to Post <http://www.dts-l.org/goodpost.htm>

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"dfrog" <dfrog@xxxxxxxxxxxx> wrote in message  
<news:51g06oF829nnU1@xxxxxxxxxxxxxxxxxxxxxxxxxxxx>

A VERY newbie with ISO images, and so far failing to get my head around it all.

Granddaughter plays EA Sims2 Pets on my computer (WINXP Home) and has to use the DVD each time to run it.

So, thinking I would simplify & maybe speed things up a bit, (and learn something about Virtual Drives / ISO images at the same time) I created a Virtual CDRom using Daemon Tools, created what I thought was an ISO image using Nero6, but it came out as a .nrg Nero Disc Image which did not work having mounted it. So I then used MagicISO to convert this Nero .nrg to an ISO image and mounted it in Daemon Tools. All seemed Ok at this stage, but when I try to run the program I get >> "Cannot Locate CD-ROM – Please insert the correct CD-ROM, select OK and restart application."

Having failed there, I installed Magic Disc and mounted the image there, but get the same result.

I'm sure that I'm probably missing something quite simple, but I've read till my head spins and still can't manage to get this to work.

I'd appreciate some guidance please

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Dfrog