

Re: PaintShop Pro memory issue?

Source:

<http://www.tech-archive.net/Archive/WinXP/microsoft.public.windowsxp.general/2004-03/28325.html>

From: Larry(LJL269) (NO_at_EMAIL.COM)

Date: 03/28/04

Date: Sun, 28 Mar 2004 13:57:36 GMT

I had similar prblm with VR app but it was grabbing all VM + had 1M pagefaults. Check if PSP is doing this also. Look 4 any PSP patches & posts to their forums, FAQs,...which I did 2 no avail.

This did work:

I resized VM partition to 2.0GB & set Min & Max Pagefile Size to 2GB (I have 512 RAM 2). Right after loading, I used to get a yellow warning about running out of space on S & TaskMgr used to say Natspeak.exe peak memory usage=480MB with 1.1M page faults. Now I get no warnings & TaskMgr says Natspeak.exe peak memory usage = 118MB & page faults were 44k!!

Shortly after this I upgraded to next version with no problems.

HTH – Larry

On Sun, 28 Mar 2004 12:42:02 +0100, Terry Pinnell <terrypin@dial.pipex.com> wrote:

|So far I've drawn a blank on this query in the Paintshop Pro group, so
|wonder if anyone here can help please? I seem to have some sort of
|memory issue, but it only affects PSP7. Quite often it just won't
|start, whatever method I use. If I stop some other major programs,
|usually it's then able to load. Once the fault arises, apart from
|culling other apps, only a reboot will fix it.

|PSP7 doesn't seem particularly memory hungry; according to my XP Task
|List Manager, it uses only about 10 MB. I have 512 MB RAM and,
|providing PSP7 is not one of them, I can have a lot more stuff running
|without any problem. Including PSP8, BTW, which takes more RAM.

|FWIW, my Virtual Memory for system drive C: is set to a min of 100 MB
|and a max of 1000 MB.

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|Any advice would be appreciated please.

Any advise is my attempt to contribute more than I have received but I can only assure you that it works on my PC. GOOD LUCK.