

Re: SideWinder work with XP

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<http://www.tech-archive.net/Archive/WinXP/microsoft.public.windowsxp.games/2007-05/msg00087.html>

- *From:* "Jimmy S." <nosp@xxxxx>
 - *Date:* Mon, 21 May 2007 00:23:13 -0400
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Hi Barry Livingston,

Short answer: Yes. Now, here's the longer answer ... ;-)

Here's the instructions for both the USB and the Gameport models:

The version 4 software for USB Sidewinders is XP compatible. It gives you a warning, you can click OK and continue installing it. I've had the same experiences with USB cam's & other devices.

The version 3 software, isn't compatible. It uses XP's drivers instead. USB devices just plug and play. GamePort devices need some work:

To install a GamePort controller, Plug it in, click Start / Control Panel / Switch to Classic view if you haven't already / click Game Controllers Click Add... / Select Microsoft Sidewinder Auto Detect / OK / OK.

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Cheers, *Windows_XP_MVP_Shell/User*
Jimmy S. <http://mvp.support.microsoft.com>

Visit my MSN Games and Windows Gaming Help Site: www.msce.mvps.org
MS Games Help and Support Center: <http://support.microsoft.com/?pr=gms>
My advice is donated "AS IS" without warranty; nor do I confer any rights.

Barry Livingston Wrote:

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| I have a SideWinder game pad and precision pro controler. Will these work
| with XP?

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