

Re: Video problem

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From: Jimmy S. (Private)

Date: 11/10/04

Date: Tue, 9 Nov 2004 21:14:32 -0500

Hi Brad,

There was a recent post by a gentleman who had a similar albeit not identical problem. It turned out that his monitor was unable to handle the demands on it any longer.

Try testing your system with another monitor.

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Cheers,
Jimmy S.
Game FAQs: [http://support.microsoft.com/default.aspx?scid=FH;\[LN\];gms](http://support.microsoft.com/default.aspx?scid=FH;[LN];gms)
Visit my Zone.com / Gaming Helpsite: <http://nibblesnbits.tk> or Call / Contact
MS Support at: <http://support.microsoft.com/default.aspx?scid=sz;en-us;top>
My advice is donated "AS IS" without warranty; nor do I confer any rights.

"Brad in H-Town" <anonymous@discussions.microsoft.com> wrote in message news:459501c4c6c4\$941e4d4
> Hello - I have been trying to resolve this problem for
> days now by myself. I am hoping that by reaching out I
> will get some help.
>
> I have windows XP Professional installed. I recently
> updated to SP2. Everything appeared to be fine. I
> updated to DirectX 9.0c and then everything fell apart.
> Without touching the drivers for my Geforce3 TI500 (old I
> know) my display has been trashed. I experience very
> heavy artifacts just running windows, at any resolution.
> I am NOT talking gaming here - that's not possible at the
> moment. The artifacts are worsened when scrolling or
> opening and closing apps (new form windows).
>
> I have tried every NVidia driver released in the last 18
> months. The only thing that works enough for me is to
> uninstall all NVidia drivers and just hit cancel at the
> new hardware found screen. Obviously this is not ideal
> since none of the card's graphics power is being used,
> gaming is nto going to happen, and the display is slow.
>
> DirectX 9.0c can not be uninstalled. No NVidia drivers
> work. Do I have to return to pre-SP2? I like the
> security features but this is killing my video abilities
> (= No fun being had and much lost time).
>
> Has anyone else reported problems going to DirectX 9.0c

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> and SP2?
>
> Please help.
>
> Brad