

## Re: Repost– Program Combatibility Issues in XP

**Source:**

<http://www.tech-archive.net/Archive/WinXP/microsoft.public.windowsxp.games/2004-08/0460.html>

---

**From:** Chris H. (*winxpnews\_at\_hotmail.com*)

**Date:** 08/15/04

Date: Sun, 15 Aug 2004 09:00:56 -0700

Did you install the game using Compatibility Mode from the beginning? Some games "install" okay, the user can switch modes after the installation, but they fail to run. That's why I included the information about using Compatibility Mode for the actual installation. Now, if you've done that, I seem to have missed that point.

--

Chris H.  
Microsoft Windows MVP  
Tablet Creations - <http://nicecreations.us/>  
Associate Expert  
Expert Zone - [www.microsoft.com/windowsxp/expertzone](http://www.microsoft.com/windowsxp/expertzone)  
"Shaun" <CartagiaLD@comast.net> wrote in message  
news:62ee01c482db\$e8c4d940\$a301280a@phx.gbl...  
> So, did you just not read the post? The files ARE NOT  
> RUNNING in Program Combatibility mode. Or any other  
> mode. I get the message I posted when I try to run the  
> games in Win 95 mode.  
>  
>  
>>-----Original Message-----  
>>Most of the "older" games will run perfectly well on  
> Windows XP. Some need  
>>to use Compatibility Mode (details are in Help and  
> Support), and this  
>>TechNet article will help you:  
>><http://www.microsoft.com/technet/prodtechnol/winxppro/main/ntain/lgcyapps.mspx>  
> ntain/lgcyapps.mspx  
>>  
>>Basically, what Compatibility Mode does is allow the  
> older program to  
>>"think" it is being installed on the operating system  
> for which it was  
>>designed. You also need to pay attention to the game's  
> requirements, and  
>>some need to be installed using Compatibility starting  
> with the installation  
>>itself by going to Start/Run/Browse and locating the  
> install.exe or  
>>setup.exe file on the root of the CD. You can right-  
> click that file, follow  
>>the pattern to use Compatibility Mode and have it  
> install.  
>>

## microsoft.public.windowsxp.games: Re: Repost– Program Combatibility Issues in XP

>>After the install, make sure to update the program from  
> the web site of the  
>>creator, then right-click the icon you'll use to launch  
> the game and make  
>>sure the proper Compatibility settings are ready. You  
> also need to make  
>>sure the proper display and color settings are selected.  
>>--  
>>Chris H.  
>>Microsoft Windows MVP  
>>Tablet Creations - <http://nicecreations.us/>  
>>Associate Expert  
>>Expert Zone - [www.microsoft.com/windowsxp/expertzone](http://www.microsoft.com/windowsxp/expertzone)  
>>  
>>  
>>"Shaun" <CartagiaLD@comcast.net> wrote in message  
>>news:60e601c48283\$64dd2e00\$a301280a@phx.gbl...  
>>>  
>>> "Shaun" <CartagiaLD@comcast.net> wrote in message  
>>> news:615501c481b7\$0847fbb0\$a601280a@phx.gbl...  
>>>  
>>> When I try to run Any Win 95 or 98 games in  
>>> Combatibility  
>>> Mode I get this message  
>>>  
>>> "16 bit Windows Subsystem  
>>> C:\WINDOWS\SYSTEM32\AUTOEXEC.NT. The system file is not  
>>> suitable for running MS-DOS and Misrosoft Windows  
>>> applications. Choose 'Close' to terminate the  
>>> application."  
>>>  
>>> With two options: Close and Ignore.  
>>> And choosing dual modes does not work.  
>>>  
>>>  
>>>  
>>>  
>>>  
>>>  
>>> No, they are not DOS games, they are both Win 95. And  
>>> [http://support.microsoft.com/default.aspx?scid=kb;en-](http://support.microsoft.com/default.aspx?scid=kb;en-us;324767)  
>>> us;324767 will not work either.  
>>>  
>>>  
>>>-----Original Message-----  
>>>Hi Shaun,  
>>>  
>>>Are those Windows 95 games perhaps really DOS games?  
>>>  
>>>When a game is a DOS game, it could work using  
>>> compatibility mode:  
>>><http://support.microsoft.com/?kbid=292533> or by using  
>>> the Multiboot  
>>>bootdisk from:  
>>> <http://members.ozemail.com.au/~lpcd/downloads.html>  
>>>and always check at fileplanet.com to see if there's a  
>>> patch available,  
>>>or search at:  
>>> [http://www.avault.com/pctrl/patches\\_list.asp?](http://www.avault.com/pctrl/patches_list.asp)

## microsoft.public.windowsxp.games: Re: Repost– Program Combatibility Issues in XP

```
> letter=a :-)
>>>>
>>>>With DOSBOX you can emulate a DOS computer on your XP
>>> desktop:
>>>> http://dosbox.sourceforge.net/information.php Or try
> MS
>>> Virtual PC:
>>>>http://www.microsoft.com/windowsxp/virtualpc/downloads/
> tr
>>> ial.asp
>>>>which allows you to install DOS or to run any operating
>>> system inside XP.
>>>>
>>>>If you prefer to explore other advanced methods, here
>>> are two excellent
>>>>tutorials I've found on the subject:
>>> http://www.dosgames.com/xphints.php
>>>>and
>>> http://home.earthlink.net/~angeldancer27/XpGameList.htm
>>> For sound
>>>>issues use: http://www.ece.mcgill.ca/~vromas/vdmsound
>>> Good Luck! :-)
>>>>
>>>>--
>>>>Cheers,
>>>>                               Windows XP MVP
>>> Shell / User
>>>>Jimmy S.
>>> http://mvp.support.microsoft.com
>>>>
>>>>
>>>>Game FAQs: http://support.microsoft.com/default.aspx?
>>> scid=FH;[LN];gms
>>>>Visit my Zone.com / Gaming Helpsite:
>>> http://nibblesnbits.tk or Call / Contact
>>>>MS Support at:
>>> http://support.microsoft.com/default.aspx?
>>> scid=sz;en-us;top
>>>>My advice is donated "AS IS" without warranty; nor do
> I
>>> confer any rights.
>>>>_____
> _
>>>>
>>>>"Shaun" <CartagiaLD@comcast.net> wrote in message
>>> news:615501c481b7$0847fbb0$a601280a@phx.gbl...
>>>>| When I try to run Any Win 95 or 98 games in
>>>>| Combatibility
>>>>| Mode I get this message
>>>>|
>>>>| "16 bit Windows Subsystem
>>>>| C:\WINDOWS\SYSTEM32\AUTOEXEC.NT. The system file is
>>>>| not
>>>>| suitable for running MS-DOS and Misrosoft Windows
>>>>| applications. Choose 'Close' to terminate the
>>>>| application."
>>>>|
>>>>| With two options: Close and Ignore.
>>>>|
>>>>| And choosing dual modes does not work.
>>>>
>>>>
>>>>.
```

microsoft.public.windowsxp.games: Re: Repost– Program Combatibility Issues in XP

>>>>  
>>> .  
>>>  
>>>  
>>  
>>  
>>  
>>  
>>