

Re: Anyone got remote debug work with VC6.0?

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From: KM (*konstmor_at_nospam_yahoo.com*)

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Jhou,

Are you running msvcmon.exe on the target from VC 6.0 or from .Net? I mean did you replace the msvcmon.exe on the target by the one

from VC 6.0 when you switched to VC 6.0 Remote Debugging?

The msvcmon has been changed between 6.0 and .Net quite a bit.

The msvcmon version from .Net is 7.10.xxxx, while in VC 6.0 it is version 6.0.xxx. The tool protocol may have been changed.

Also, on the target make sure that msdis100.dll, tln0t.dll and dm.dll are from VC 6.0.

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Regards,

KM, BSquare Corp.

> Hi,

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> Anyone got remote debug work with vc6.0?

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> I have read Jon Fincher's article about remote bebug. It mentions both

> Visual Studio 6.0 and .NET. But the instructions are for .NET. It seems

> that I can connect to remote device using VC.NET. But I cannot get VC6.0 to

> connect with same setting of the remote device.

>

> From VC6.0, I select "Network(Tcp/ip)" and "Settings" from "Build->Debugger

> remote connection", and set "remote executable path" from Debug setting

> page.

> When I start debug, vc try to connect to remote machine, but failed with

> message of

> "VC++ debug monitor is not correctly installed and running on the machine

> XXX".

> But I know the monitor is running, and I can connect to it using VC.net.

>

> Any suggestion?

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> Thanks for help.

>

> Jianxin

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