

Re: 3D Graphics in MFC

Source: <http://www.tech-archive.net/Archive/VC/microsoft.public.vc.mfc/2008-03/msg00837.html>

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 - *Date:* Fri, 14 Mar 2008 16:32:17 GMT
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Anders Eriksson wrote:

Hello

I want to draw some simple 3D graphics in a MFC SDI Application. The graphics consist of a cylinder, which may have multiple radius, and on that cylinder I want to draw Text and if possible also bitmap images.

You can use OpenGL in MFC.

<http://www.codeproject.com/KB/openGL/EGA.aspx>

Best, Dan.

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