

Re: memory leak?

Source: <http://www.tech-archive.net/Archive/VC/microsoft.public.vc.mfc/2007-07/msg01901.html>

- *From:* Joseph M. Newcomer <newcomer@xxxxxxxxxxxx>
 - *Date:* Fri, 27 Jul 2007 14:06:18 -0400
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It depends on what you mean by "near the exit of the program". The C debug runtime does its check for memory leaks before static destructors are called, and I'm not sure where it fits with respect to ExitInstance, but your report might be spurious. Without knowing the details of where you put it, though, it is hard to tell.

joe

On Fri, 27 Jul 2007 17:53:56 -0000, wanwan <ericwan78@xxxxxxxxxx> wrote:

In my program i have a char pointer where I use malloc() to allocate 230400 elements for use in video stream. Near the exit of the application, I use free() to free the pointer.

in debug mode, Visual Studio still detected memory leak. Why?

Joseph M. Newcomer [MVP]
email: newcomer@xxxxxxxxxxxx
Web: <http://www.flounder.com>
MVP Tips: http://www.flounder.com/mvp_tips.htm