

Re: deriving from CListCtrl

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 - *Date:* Tue, 15 May 2007 16:16:22 GMT
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Where are you making that call from? Is it before or after your dialogs
CDialog::OnInitDialog call?

Make sure it is after the call to OnInitDialog

AliR.

"Sticky0002" <Sticky0002@xxxxxxxxxxxxxxxxxxxxxxxxxxxxx> wrote in message
news:12176379-A301-4377-AF83-2EAC7CDC6D89@xxxxxxxxxxxxxxxxxxxxx

I'm trying to get two different subclasses to work together. I'm doing
this
within a child dialog of a MFC dialog App.

My Current subclass (or derived class) is on CListCtrl Control.

My calss is called CSortListCtrl Decalred with the variable m_cList2Ctrl.

The other class i'm trying to integrate into CSortListCtrl is Called
CHeaderCtrlEX declared m_HeaderCtrl.

I call a function to act like a Oninit to setup the list control.

When i didn't have the new subclass in.(CSortListCtrl) The code below for
the CHeaderCtrlEX would work. But now it wont.

```
CHeaderCtrl* pHeader = NULL;  
pHeader=m_cList2Ctrl.GetHeaderCtrl();
```

```
If(pHeader==NULL)  
return;  
m_HeaderCtrl.SubclassWindow(pHeader->m_hWnd); // <--- This is where the  
code fails. It looks like according to debug it can't get a hWnd.
```

I've tried many different ways to work around this and i have come up dry.
Any help would be Greatly Appreciated.

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