

# Re: eclipse plugin

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*Source:* <http://www.tech-archive.net/Archive/VC/microsoft.public.vc.mfc/2005-12/msg00426.html>

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- *From:* Joseph M. Newcomer <[newcomer@xxxxxxxxxxxx](mailto:newcomer@xxxxxxxxxxxx)>
  - *Date:* Tue, 06 Dec 2005 00:58:27 -0500
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You would have to study the details of eclipse plugins, and you would have to call the eclipse functions. In addition, you would probably need to create JNI (Java Native Interface) wrappers for your API.

I suspect that it is probably easier to implement it in Java.  
joe

On 1 Dec 2005 23:03:14 -0800, "Anshul" <[anshul.solanki@xxxxxxxxxx](mailto:anshul.solanki@xxxxxxxxxx)> wrote:

>Hi,  
>I have a complex MFC application. The GUI and processing logic are  
>separated in different dlls.  
>I want to make available this application of mine as a plugin to  
>eclipse.  
>Thus my application would be used by user across platforms.  
>So my questions are  
>1) Can i make a plugin in C++ for eclipse. (all plugin i have seen are  
>.jar files)  
>1) How to convert GUI part of my application (which uses MFC& Win32  
>API) to a plugin form that can be attached to eclipse.  
>2) Which compiler to use for C++ / GUI framework , so that my code is  
>platform independent. Suggest some good open source C++ GUI framework  
>and compiler.  
>  
>-Thanks  
>anshul

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- *References:*
  - ◆ [\*eclipse plugin\*](#)
    - ◇ *From:* Anshul
- Prev by Date: [\*Re: Compiler Bug? \(Relating to Pointer to Member\)\*](#)

Re: eclipse plugin

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