

Two CComboBox problems...

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I am almost finished with my new combo box, but I have two problems left.

(1) I need to reset the content, which works fine with `ResetContent()`, however, when I later try to set the text using `SetWindowText` either of the Edit Box directly (since it is subclassed) or using the Combo Box's `SetWindowText()`, it does not get reset. I try to set the text both directly after all the content has been removed, and also after I have filled the new content in. Neither time will it get the text.

(2) I need to detect when the user presses the enter key in the Edit Box. I have most of the `WM_*` messages mapped that `CComboBox` would normally get, and I basically call the `CComboBox` equivalent. (I.e. `CComboBox::OnKeyUp()` for `WM_KEYUP`). However, I tried setting a break point to see the data coming through in order to try to determine where to capture the message so that I can process it.

I essentially have content in the list box of the Combo Box that needs to be appended to the content of the Edit Box, and then the List Box data needs to be reloaded based on what was selected. I can get the selection just fine. (I think I even tried doing #1 from where I get the selection and after all of the content loading is complete outside of my load function.)

Help much appreciated!

TIA,

BRM