

Adding Controls in VC++ 2008

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Hi everyone,

I changed from VC++ 6.0 to VC++ professional 2008 for a couple of days and I'm really confused about the big difference between the two environments...

For instance I can't figure out how I can add ActiveX Controls to a MFC Dialog based application. I imported the controls using: Project -> Add Class -> MFC Class From ActiveX Control and I can find the imported controls in the IDE Toolbox...

Does someone have an idea?

Thank you

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