

Re: is file exist

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- *From:* "ma" <ma@xxxxxxxxxxxx>
 - *Date:* Mon, 1 May 2006 14:41:40 +0100
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"Victor Bazarov" <v.Abazarov@xxxxxxxxxxxx> wrote in message
<news:%23%23HytNSbGHA.1220@xxxxxxxxxxxxxxxxxxxxxxxxxxxx>

ma wrote:

I need to check for existence of a file in current directory. I did write my code that consists of opening it and if opening fails, I could understand that the file doesn't exist. It is working but I don't think it is the best solution. What is the best solution? Is there any function that I can use for this purpose? Is there any source code or sample on this?

Generally speaking, if you need to read a file, opening it for reading and checking success is what you are supposed to do. If you need to write a file, opening it for writing and checking success is what you're supposed to do. What do you need to check the existence of the file for? Is it used as some kind of semaphore? Then it probably contains some information that might be useful, so open it for reading and read (if it opens).

There are file functions in Windows API, like CreateFile, which extend the plain ol' "open" functionality of the standard C library. Check it out. And I bet the manual does contain a decent example of using 'CreateFile'.

V

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Please remove capital 'A's when replying by e-mail
I do not respond to top-posted replies, please don't ask

Hello,

I have a library with a function in it that get a file name and download it to a hardware. The problem with this function is that if it fails it doesn't give me any clue why it fails. One important way that it may fail is when the file isn't available. So I need to check if the file is exist.

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One other situation that I can see if I want to see if there is a file in path and if it is , what is its full path. How can I do this? I know that I can use findfile and findnext, but is there any better way to do this?

best regards

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