

Re: Changing a runtime UUID value that is declared with `__declspec(uui`

Re: Changing a runtime UUID value that is declared with `__declspec(uui`

Source: <http://www.tech-archive.net/Archive/VC/microsoft.public.vc.language/2006-04/msg00444.html>

- *From:* "Igor Tandetnik" <itandetnik@xxxxxxxx>
 - *Date:* Wed, 12 Apr 2006 17:39:22 -0400
-

Don Schmitt <DonSchmitt@xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx> wrote:

I want to change the UUID of items that are decorated with `__declspec(uuid())` at runtime. Perhaps there's a simpler solution that I'm missing?

A more interesting question is – why do you want to do this in the first place? What is the real problem you are trying to solve? Perhaps there is a simpler solution to that one.

—
With best wishes,
Igor Tandetnik

With sufficient thrust, pigs fly just fine. However, this is not necessarily a good idea. It is hard to be sure where they are going to land, and it could be dangerous sitting under them as they fly overhead. — RFC 1925