

## Re: /MT and /MD

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*Source:* <http://www.tech-archive.net/Archive/VC/microsoft.public.vc.language/2006-03/msg00939.html>

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- *From:* David Wilkinson <[no-reply@xxxxxxxxxxxxx](mailto:no-reply@xxxxxxxxxxxxx)>
  - *Date:* Wed, 22 Mar 2006 21:45:01 -0500
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marco 2 wrote:

ok,

(i've asked about it a 1000 times, but no one seems to be able to really help me. this is taking too long, that's why i want to skip to debug mode).

they are runtime access violations (exceptions):

1 in ntdll.dll in res=heap\_alloc(size), res becomes invalid  
2 a freaked out loop-index with a value of about -10000 (where it should be pos. and max. +200 or so)

1 and 2 occur in different circumstances.  
what more do you need to know?

marco;

Looking back in this newsgroup I see you have asked many questions, and got many answers. But I have to say that it seems you are flailing around a bit. If you have not got the answer you want, perhaps you have not asked the right question.

A couple of thoughts.

1. Was there ever a time when your code worked in release build? If so, go back there, and make your changes from there.
2. Do you use Google Groups. If you put any of your questions into Google Groups, you will find a bunch of hits. Even if they do not fully answer your question, they can often eliminate a bunch of blind avenues.

David Wilkinson

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