

Re: Can 2 or more keys fire keydown simultaneously?

Source:

<http://www.tech-archive.net/Archive/VB/microsoft.public.vb.general.discussion/2006-07/msg01156.html>

- *From:* "jmev7" <jmev7@xxxxxxxxxx>
 - *Date:* Fri, 14 Jul 2006 08:49:29 -0500
-

Actually, they do press them at the same time, and hold them down continuously. It's the old "pong" game, and it allows users to move their paddles simultaneously.

Thanks.

"Michael C" <nospam@xxxxxxxxxx> wrote in message <news:Oe9C0oupGHA.148@xxxxxxxxxxxxxxxxxxxxxxxxxxxx>

"jmev7" <jmev7@xxxxxxxxxx> wrote in message [news:e96prk\\$fgq\\$1@xxxxxxxxxxxxxxxxxxxxxxxxxxxx](news:e96prkfgq1@xxxxxxxxxxxxxxxxxxxxxxxxxxxx)

I want to create a game, allowing two players to control their characters simultaneously. I tried using the keypress function, but only one key can trigger this even at a time, resulting in a lack of control of player's characters. I wasn't sure how to word this for a usenet search, so I'm sorry if the question has been asked and answered already.

Can anyone assist me with this? Is there perhaps an API I should be using instead?

Only one key will ever fire the keydown or keypress at one time. This is not a problem though and your game should work fine like that anyway (surely the users don't actually push the key at the exact same moment).

Thanks.

Re: Can 2 or more keys fire keydown simultaneously?