

Re: Intersecting Polygons

Source: <http://www.tech-archive.net/Archive/VB/microsoft.public.vb.general.discussion/2004-09/1974.html>

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On Tue, 14 Sep 2004 10:01:25 -0700, "YYZ" <notapplicable> wrote:

>Thanks Douglas -- that gets me through about 99% of my situations. I actually
>mistyped, though. I should have asked about the intersection of 2 POLYGONS, not
>just rectangles. The polygons can have 3 or more points/sides, up to infinite.
>In reality they probably won't have more than 20 points or so, but...
>
>Any idea about that one? BTW, thanks for pointing me to that Platform SDK help
>section -- I haven't seen it before, and it's better than the APIViewer for some
>things.

Have a careful look at the API: CombineRgn

It might do what you want