

## Re: Local named pipes better than TCP/IP?

**Source:**

<http://www.tech-archive.net/Archive/SQL-Server/microsoft.public.sqlserver.connect/2004-11/0163.html>

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I'd like to stress that we're having the client and server on the same machine, so I'm referring to `_local_` named pipes. Books Online states that "Local named pipes runs in kernel mode and is extremely fast" ([http://msdn.microsoft.com/library/default.asp?url=/library/en-us/odbcsql/od\\_odbc\\_g\\_519r.asp](http://msdn.microsoft.com/library/default.asp?url=/library/en-us/odbcsql/od_odbc_g_519r.asp)).

"Rand Boyd [MSFT]" wrote:

- > *With SQL Server 2000 the default for local connections (connections made on*
- > *the server itself) is shared memory. Steve is correct that named pipes is*
- > *for the most part a legacy connection method. I would just use the default*
- > *of shared memory for local connections and TCP/IP for remote connections.*
- >
- > *Rand*
- > *This posting is provided "as is" with no warranties and confers no rights.*
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