

Pocket PC CryptoAPI and private keys

Source:

<http://www.tech-archive.net/Archive/PocketPC/microsoft.public.pocketpc.developer/2005-12/msg00740.html>

- *From:* "Antonio Manuel Blázquez Conesa" <antonio.blazquez@xxxxxxxxx>
 - *Date:* Wed, 21 Dec 2005 12:22:11 +0100
-

Hi.

I'm trying to figure out the way Windows Mobile stores private keys in the device. The API exposed with CryptoApi for Pocket PC doesn't work the same way as Win32 does. "CryptImportKey" and "CryptGenKey" calls don't support "CRYPT_USER_PROTECTED" flag for encrypting private keys. Does it mean that private keys are stored in "raw" mode? Documentation about Protected Store states that "CryptoAPI also uses the protected store functions to store certificates, keys, and user credentials". But, what kind of protection is used? Does anyone have any ideas about this issue?

Thanks in advance.

--

.

- Prev by Date: [*Re: Help In displaying PNG image*](#)
- Next by Date: [*Re: PocketPC -> WinCE*](#)
- Previous by thread: [*any known C/C++ xml libraries \(or even xslt\) that work well in pocket pc?*](#)
- Next by thread: [*How to compare 2 TCHARs ?*](#)
- Index(es):
 - ◆ [*Date*](#)
 - ◆ [*Thread*](#)