

Re: Hi-Res emulator

Source:

<http://www.tech-archive.net/Archive/PocketPC/microsoft.public.pocketpc.developer/2005-04/msg00096.html>

- *From:* "Almon B. Strowger" <strowger@xxxxxxxxxxxxxxxx>
 - *Date:* Fri, 1 Apr 2005 18:18:37 -0800
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Hi,

Are you sure you're using the VGA emulator image? Since there is a 1-to-1 pixel correspondence of the emulator to the computer, the VGA emulators appear much larger than the others on the computer screen. There are separate VGA and QVGA emulator images. PPC 2003SE devices come in both QVGA and VGA.

Almon B. Strowger
KOOK Pocket Software

"John H. Flegert" <someone@xxxxxxxxxxxxxxxx> wrote in message <news:OGDu0HsNFHA.1604@xxxxxxxxxxxxxxxxxxxxxxxxxxxx>

> Is there something relevant in that link?

>

> I am able to get VGA resolution on my Device, but NOT on the emulator.

>

> Thanks,

> John Flegert

>

> "Vladimir Zinin" <vzinin@xxxxxxxx> wrote in message

> <news:uWevHupNFHA.3156@xxxxxxxxxxxxxxxxxxxxxxxxxxxx>

>> Hi,

>>

>>

>> http://msdn.microsoft.com/library/default.asp?url=/library/en-us/dnppcgen/html/dpi_awareness.asp

>>

>> --

>> Best regards,

>> Vladimir Zinin

>> <mailto:zinin@xxxxxxxx>

>>

>>

>>

>> John H. Flegert wrote:

Re: Hi-Res emulator

> >> I'm now having the problem that I cannot get my application downloaded
to
> >> the emulator to be recognized as VGA. When I test on the actual
device,
> >> it reports the VGA resolution, when I test on the emulator, it reports
> >> the lower resolution.
> >>
> >> Any suggestions?
> >>
>
>

• *Follow-Ups:*

- ◆ **[Re: Hi-Res emulator](#)**
◇ *From:* John H. Flegert

• *References:*

- ◆ **[Re: Hi-Res emulator](#)**
◇ *From:* John H. Flegert
- ◆ **[Re: Hi-Res emulator](#)**
◇ *From:* Vladimir Zinin
- ◆ **[Re: Hi-Res emulator](#)**
◇ *From:* John H. Flegert

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