

## Re: P2P SDK for PocketPC?

---

*Source:*

<http://www.tech-archive.net/Archive/PocketPC/microsoft.public.pocketpc.developer.networking/2005-08/msg00023.1>

---

- *From:* "John Spaith [MS]" <[jspaith@xxxxxxxxxxxxxxxxxxxxxxxx](mailto:jspaith@xxxxxxxxxxxxxxxxxxxxxxxx)>
  - *Date:* Sat, 6 Aug 2005 11:37:17 -0700
- 

I know that our P2P was ported from WinXP so the API set should be a subset, perhaps even %100 compatible. The MSDN docs would have more details.

As far as what 'optional server component' means, this I do not know. I know the packages (P2P, MSMQ, HTTPD, etc...) are all independently installable so I would think it wouldn't be this coarse of a description. Try searching through your visual studio install for peernet.cab or peernet.\* to see if you can find the raw file. That you can copy onto the device + install via the file explorer I believe.

Sorry I'm not of more help here. I'm a core networking guy, don't have a lot of experience from the SDK side of things. Also I'm on vacation and am only checking this sporadically so please don't be offended at a long response.

—  
John Spaith  
Software Design Engineer, Windows CE  
Microsoft Corporation

Check out the new CE Networking Team Blog at <http://blogs.msdn.com/cenet/>.

This posting is provided "AS IS" with no warranties, and confers no rights. You assume all risk for your use. © 2003 Microsoft Corporation. All rights reserved.

<[baylandpark@xxxxxxxxxxx](mailto:baylandpark@xxxxxxxxxxx)> wrote in message  
[news:1123175664.755277.72870@xx](mailto:news:1123175664.755277.72870@xx)  
Thank you for your information

Just before I installed Windows Mobile 5.0 SDK. But it doesn't have P2P. Instead 'Optional server component' seems to have. Does this mobile P2P SDK support full set of XP P2P APIs? Otherwise, what are different?

Thank you

Scott

Re: P2P SDK for PocketPC?

John Spaith [MS] wrote:

> Peer-to-Peer shipped in the Windows Mobile 5 SDK. The components (in  
> "Platform Builder speak") are SYSGEN\_P2P\_IDMGR and SYSGEN\_P2P\_PNRP, which  
> I  
> imagine don't mean a lot to you on their own but you can figure out what  
> this gives you via MSDN + Platform Builder docs.  
>  
> It is not available and won't ever be for PocketPC 2003 or earlier  
> devices,  
> I'm afraid.  
>  
> --  
> John Spaith  
> Software Design Engineer, Windows CE  
> Microsoft Corporation  
>  
> Check out the new CE Networking Team Blog at <http://blogs.msdn.com/cenet/>.  
>  
> This posting is provided "AS IS" with no warranties, and confers no  
> rights.  
> You assume all risk for your use. © 2003 Microsoft Corporation. All rights  
> reserved.  
>  
> <baylandpark@xxxxxxxxxxxx> wrote in message  
> [news:1122984514.949602.23050@xx](mailto:news:1122984514.949602.23050@xx)  
> > I was wondering if Peer-to-Peer networking SDK (currently supported in  
> > WindowsXP SP2) will be shipped with PocketPC in the future? In case,  
> > when?  
> >  
> > Thanks in advance  
> >  
> > Scott  
> >

---

• **Follow-Ups:**

- ◆ **Re: P2P SDK for PocketPC?**  
◇ From: baylandpark

• **References:**

- ◆ **P2P SDK for PocketPC?**  
◇ From: baylandpark
- ◆ **Re: P2P SDK for PocketPC?**  
◇ From: John Spaith [MS]

Re: P2P SDK for PocketPC?

◆ **Re: P2P SDK for PocketPC?**

◇ From: baylandpark

- Prev by Date: **Websver**
- Next by Date: **Webservice failure over GPRS**
- Previous by thread: **Re: P2P SDK for PocketPC?**
- Next by thread: **Re: P2P SDK for PocketPC?**
- Index(es):
  - ◆ **Date**
  - ◆ **Thread**