

# Re: GraphEdit

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<http://www.tech-archive.net/Archive/Media/microsoft.public.windowsmedia.sdk/2008-11/msg00128.html>

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- *From:* LarryN <[LarryN@xxxxxxxxxxxxxxxxxxxxxxxxxxxxxx](mailto:LarryN@xxxxxxxxxxxxxxxxxxxxxxxxxxxxxx)>
  - *Date:* Wed, 26 Nov 2008 11:49:02 -0800
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"Alessandro Angeli" wrote:

From: "Mark Blain"

Is there a way I can download and install the latest Vista-compatible version of GraphEdit/GraphEdt without installing the whole Vista SDK?

You do not need to install the SDK: just decompress it, copy graphedt.exe and proppage.dll somewhere and regsvr32 proppage.dll. Or you can find it floating in the web...

Since the multimedia architecture of Vista is dramatically different from previous Windows versions, is GraphEdit still even a useful tool to see how files can be rendered?

There is no dramatic difference in Vista: Vista still uses what was already used in XP, including DirectShow (which is what GraphEdit is based upon). Only for a very specific task (that is, playing WindowsMedia content in WindowsMediaPlayer) Vista uses the new MediaFoundation.

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// Alessandro Angeli  
// MVP :: DirectShow / MediaFoundation  
// mvpnews at riseoftheants dot com  
// <http://www.riseoftheants.com/mmx/faq.htm>

Re: GraphEdit

Hi Alessandro,

That is a great tip. But there is a problem. There is nothing like a DirectShow SDK now. GraphEdit has disappeared with it. I looked in windows sdk and DirectX sdk (NOV 2008) I could not find it. I am also looking for a great sample app called VMRMulti but don't seem to be able to put my hands on it. Any ideas how I can get my hands on thsi great tool which will run on windows XP professional and Vista alike.

Thanks in advance. --- LarryN