

Re: Will a large library cause WMP10 to slow system to a halt?

Re: Will a large library cause WMP10 to slow system to a halt?

Source:

<http://www.tech-archive.net/Archive/Media/microsoft.public.windowsmedia.player/2007-02/msg01400.html>

- *From:* "jtpryan" <jtpryan@xxxxxxxxxx>
 - *Date:* 26 Feb 2007 09:41:16 -0800
-

On Feb 26, 12:02 pm, "cwdjrxyz" <spamtr...@xxxxxxxxxx> wrote:

On Feb 26, 9:08 am, "jtpryan" <jtpr...@xxxxxxxxxx> wrote:

On Feb 26, 9:52 am, "jtpryan" <jtpr...@xxxxxxxxxx> wrote:

The system config:

Operating System System Model
Windows XP Home Edition Service Pack 2 (build 2600)
Enclosure
Type: Desktop
Processor a Main Circuit Board b
1.40 gigahertz Intel Celeron
32 kilobyte primary memory cache
256 kilobyte secondary memory cache Board: SiS-630
Bus Clock: 100 megahertz
BIOS: Award Software International, Inc. 6.00 PG
10/01/2002
Drives Memory Modules c,d
250.06 Gigabytes Usable Hard Drive Capacity
171.41 Gigabytes Hard Drive Free Space

ATAPI 52X CDROM [CD-ROM drive]
3.5" format removeable media [Floppy drive]

Re: Will a large library cause WMP10 to slow system to a halt?

Promise 1X2 Mirror/RAID1 SCSI Disk Device (250.06 GB)
— drive 0
704 Megabytes Installed Memory

Slot 'A0' has 256 MB
Slot 'A1' has 512 MB
Slot 'A2' is Empty
Local Drive Volumes

c: (NTFS on drive 0) 250.06 GB 171.41 GB free
Network Drives
None detected

DISABLED Marks a disabled account; LOCKED OUT
Marks a locked account

Epson Stylus COLOR 660 ESC/P 2 on \\WINME\Color
HP LaserJet 4M Plus on \\ALIAN\Printer3
HP LaserJet 4M Plus on \\TERMINATOR\Printer
HP OfficeJet on \\ALIAN\Printer2
hp photosmart 7900 series on USB001
Controllers Display
Standard floppy disk controller
Primary IDE Channel [Controller]
Secondary IDE Channel [Controller]
SiS PCI IDE Controller LogMeIn Mirror Driver [Display
adapter]
SiS 630/730 [Display adapter]
Samsung S/M 770TFT [Monitor] (17.1"vis, s/n
H4VR101495, January 2001)
Bus Adapters Multimedia
WinXP Promise FastTrak TX2000 (tm) Controller
SiS 7001 PCI to USB Open Host Controller (2x) MPU-401
Compatible
MIDI Device
Sound Blaster Audigy
Standard Game Port
Communications Other Devices

NETGEAR WG111v2 54Mbps Wireless USB 2.0 Adapter

Re: Will a large library cause WMP10 to slow system to a halt?

Networking Dns Server: 192.168.1.1
Standard 101/102–Key or Microsoft Natural PS/2 Keyboard
PS/2 Compatible Mouse
USB Root Hub (2x)
Virus Protection [Back to Top]
AVG 7.5.446 Version 7.5.446
Realtime File Scanning On

The problem is I have a library of ~6500 songs that I just loaded on this system from another system. Now, when I start WMP 10, it almost immediatly caused the CPU load to go to 100% and completely disables the system. I have let it sit for 24 hrs thinking maybe it was reading through the library, but nothing changed. Are there any setting I might fool with that could possible fix it?

–Jim

Clarification:

I just rechecked my library (on disk). 57 Gb 20,075 files 2943 folders

I do not see why 57 Gb should be any problem unless you have used up nearly all of the space on your HD and have limited RAM. But this sort of case likely would slow nearly everything down – not just the WMP. I don't use player libraries, because I have several players and don't want to use a different library for each. I have about 200 GB of music and video on an external HD that contains a variety of media types, and I have no trouble playing from this personal library. One could visualize that your WMP might want to search your added new library files, and this could slow down the computer until completed. However, after a reasonable time, this should no long be a problem.

That was my feeling exactly. No, I have 2 250 Gb drives in a RAID 1 configuration with about 180 Gb left on them. There is ~768 Mb of

Re: Will a large library cause WMP10 to slow system to a halt?

Re: Will a large library cause WMP10 to slow system to a halt?

ram, and as you say, if it was HDD or memory short, everything would be affected.

If you don't use libraries, how do you play music in WMP? How do you configure playlists and such?

-Jim

.