

Re: exe won't run

Source:

<http://www.tech-archive.net/Archive/Fox/microsoft.public.fox.programmer.exchange/2006-05/msg00605.html>

- *From:* "TonySper" <tsperduti@xxxxxxxxxxxxxx>
 - *Date:* Tue, 23 May 2006 15:03:01 -0400
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Gene,

OK Thanks for the tips. Good idea. Still working on it. Having a problem figuring out how to handle the databases as I will have to rework the program to handle the databases at the server but run from the workstation. Appears that all workstations will have to have the same mapping to the server. Will run some tests to see how it improves the starting speed. As of now no one has complained as most are using high speed networks.

Tony

"Gene Wirchenko" <genew@xxxxxxxxxxxxxxxxxxxxxx> wrote in message <news:qca472prbj2t8s820s146p8ahniqddp9m2@xxxxxxxxxxxxx>

On Sat, 20 May 2006 12:17:12 -0400, "TonySper"

<tsperduti@xxxxxxxxxxxxxx> wrote:

Gene,

The aggregation of the data into local systems has me confused. Can you explain that a bit more? If the program is networked to several workstations and more than one workstation is accessing the data how do you control overwrites?

My app was originally single-user. It still is, but runs on multiple stations. At times, the data is gathered to one central system. This is, however, quite irrelevant to the .exe updating issue. For multi-user apps, look at locking.

[snip]

Sincerely,

Gene Wirchenko

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