

Re: porting from C++Builder

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<http://www.tech-archive.net/Archive/DotNet/microsoft.public.dotnet.languages.vc/2008-10/msg00045.html>

- *From:* David Wilkinson <no-reply@xxxxxxxxxxxxx>
 - *Date:* Wed, 08 Oct 2008 10:01:04 -0400
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emavisu wrote:

Dear guys,
I'm in trouble having to port my project from C++Builder6 to VisualC++.
Has anyone of you idea if there are any tools to help my doing this job?
My current project is widely using VCL and these 2 IDE (C++Builder and VisualC++) seems to be so far each other that I can hardly think to find out a tool to "automatically" perform something for me.
Thank you.

emavisu:

Visual C++ is a compiler, not a GUI framework. It is actually a compiler for three languages: C, C++ and C++/CLI.

If you want to create a GUI program using Visual C++ you have to decide whether you want a plain Win32 application (using C or C++), MFC application (using native C++) or a .NET application (using C++/CLI).

The porting issues will be completely different in these three cases. But in each case, before you start, you should try to separate the core functionality of your C++Builder6 applications from the GUI part. This core functionality can then be used in Visual C++.

[If you want to go the .NET route, you might consider whether you want to write the GUI part of your application in C#, or even rewrite everything in C#.]

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David Wilkinson
Visual C++ MVP

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