

Re: Is There Any Reason to Even Use VC++ Anymore?

Source:

<http://www.tech-archive.net/Archive/DotNet/microsoft.public.dotnet.languages.vc/2005-12/msg00161.html>

- *From:* "Willy Denoyette [MVP]" <willy.denoyette@xxxxxxxxxxx>
 - *Date:* Tue, 6 Dec 2005 20:25:32 +0100
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"Peter Oliphant" <poliphant@xxxxxxxxxxxxxxxxxxxx> wrote in message
news:ulmaj6o%23FHA.272@xxxxxxxxxxxxxxxxxxxxxxxxxxxx

>I never did any benchmarks, so I was basing my statement on other reports.
>Thus I believe your findings more than what I've read (even though,
>ironically, all I've done is read what you've said in saying this...lol).
>So speed is not a selling point.

>

> Still, I prefer to use C++ over C#, probably just because I prefer (am
> more familiar with) the syntax. And, I'm afraid of seeing this pop up one
> day on the MS website:

>

> "MS has deprecated C++ in favor of C#". <shiver>

>

C++ != C++/CLI remember!

What's possible is that you may see "MS has deprecated C++/CLI in favor of
C#", but they would never deprecate the language (native C++) they use to
build >95% of their products.

Willy.

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• *Follow-Ups:*

- ◆ ***Re: Is There Any Reason to Even Use VC++ Anymore?***
◇ *From:* Peter Oliphant

• *References:*

- ◆ ***Re: Is There Any Reason to Even Use VC++ Anymore?***
◇ *From:* Herby
- ◆ ***Re: Is There Any Reason to Even Use VC++ Anymore?***
◇ *From:* Peter Oliphant

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◆ **[Re: Is There Any Reason to Even Use VC++ Anymore?](#)**

◇ *From:* Willy Denoyette [MVP]

◆ **[Re: Is There Any Reason to Even Use VC++ Anymore?](#)**

◇ *From:* Peter Oliphant

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