

Re: writing competing products in vc++

Source:

<http://www.tech-archive.net/Archive/DotNet/microsoft.public.dotnet.languages.vc/2004-11/0181.html>

From: Peter van der Goes (*p_vandergoes_at_toadstool.u*)

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Date: Sun, 7 Nov 2004 17:56:50 -0600

"Abubakar" <Abubakar@discussions.microsoft.com> wrote in message
news:D6C11B18-D0FA-4CE9-A92E-E681E39B4D3D@microsoft.com...

> *Hi,*

> *on some opensource group when I tried to compile there compiler with vc++*

> *someone said this to me:*

> *"BTW, does the VS.NET license even allows one to write compilers with it?*

> *I remember reading the Visual C++ once and it expressly prohibited writing*

> *competing products (including compilers)."*

>

> *Is this true?*

>

> *Ab.*

Follow-up. Prevailing opinion (from a MVP group) is that no such restriction exists in the current license. I read the EULA and can find no explicit statement making or referring to such a restriction. (I'm not an attorney). My opinion: your quote comes from somebody trying to spread FUD.

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Peter [MVP Visual Developer]

Jack of all trades, master of none.