

## Re: C++ Code in header files

**Source:**

<http://www.tech-archive.net/Archive/DotNet/microsoft.public.dotnet.languages.vc/2004-09/0697.html>

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**From:** Mauro Tronto (*mauro.tronto\_at\_tmxp.it*)

**Date:** 09/17/04

Date: Fri, 17 Sep 2004 20:22:03 +0200

Thanks Carl for reply.

Are there any changes in Whidbey? I've see that in C++ 2005 express is just the same: code in header file ;-(

Mauro

"Carl Daniel [VC++ MVP]" <cpdaniel\_remove\_this\_and\_nospam@mvps.org.nospam> ha scritto nel messaggio news:%23ckw9GOnEHA.3988@TK2MSFTNGP10.phx.gbl...

> "Mauro Tronto" <mauro.tronto@tmxp.it> wrote in message

> news:%23ci9m5NnEHA.3988@tk2msftngp13.phx.gbl...

>> Hello, If you start a new c++ .net project (windows form) the IDE shows

>> window and generate 2 files (.cpp and .h). If I simple drag and drop

>> button control into the form and double click the button, the IDE shows

>> me a method "template" where I can write my code. I wonder why the IDE

>> creates the template in .h (header) file instead of .cpp file. I've

>> always write skeleton C++ class in header file and implementation code

>> in .cpp file.

>

> Bottom line because the wizards were designed to generate C# code which

> does not use a separate header file.

>

> -cd

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