

Reading values from NameObjectCollectionBase

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I've written some code that reads the names and values from a `Collections.Specialized.NameValueCollection` and displays them on the screen.

However, I'd ideally like to change this code so that it runs against the abstract `Collections.Specialized.NameObjectCollectionBase` class, so that all collections that derive from this base class (which includes `NameValueCollection`) will work with my code.

I can extract the keys that have been used to add items to the collections using the `Keys()` property which is implemented in the base class, but there is no similar method to extract the values that are associated with the keys. As the class appears by definition to hold matching pairs of names (keys) and values, I would have thought there would be a way to obtain the values themselves.

Can anyone shed any light on this?

Thanks in advance,

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