

Re: More problems communicating between flash and vb.net

Source:

<http://www.tech-archive.net/Archive/DotNet/microsoft.public.dotnet.languages.vb/2004-10/4188.html>

From: Bishoy Ghaly (*delphistandard_at_yahoo.co.uk*)

Date: 10/19/04

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I think you can try update your version of Flash Player through Macromedia web site, www.macromedia.com and try importing the TypeLibrary again to refresh the translation or encapsulation.

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"Dave" <goldhors64@aol.com> wrote in message
news:3cb859f7.0410180406.2d9edee9@posting.google.com...

> Hi Bishoy,

>

> Thank you for your response. Do you know any way that I can get around
> this problem? Is there an update for the library or possibly a way to
> roll back to an earlier library?

>

> Thanks

>

> "Bishoy Ghaly" <delphistandard@yahoo.co.uk> wrote in message
> news:<#MSOnF1sEHA.3564@tk2msftngpl3.phx.gbl>...

>> Hi Dave,

>> I used flash with some other languages like VB6 and Delphi and i (((
>> think))) with the info you provided that the problem is in the .net
>> Framework translation of the Type Library. this is not a problrm of your
>> coding this is with the framework.

>>

>> "Dave" <goldhors64@aol.com> wrote in message
>> news:3cb859f7.0410151126.7e662eb@posting.google.com...

>> > Hello everyone, its me again.

>> >

>> > I have been stuck on this problem forever, and cannot find any
>> > documentation or any help to solve it. From what I have seen online,
>> > what I need to do should be pretty simple, but I am running into
>> > problems with everything I read or try.

>> >

>> > I have a flash movie inside of a vb.net application. That part works
>> > fine. The part that I am having problems with is passing information

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>> > from the flash movie to the vb application. I have tried using
>> > externalEvent, that has done nothing but waste time. I found a site
>> > that shows how to do it with FSCommand. I have implemented the
>> > function on the site. Here it is:
>> >
>> > Private Sub axShockwaveFlash1_FSCommand(ByVal sender As Object, ByVal
>> > e As _
>> >     AxShockwaveFlashObjects._IShockwaveFlashEvents_FSCommandEvent) _
>> >     Handles axShockwaveFlash1.FSCommand
>> >
>> >     ' Use a select case statement to filter the command being passed
>> > through
>> >     Select Case e.command
>> >
>> >         Case "yourCustomFSCommandName"
>> >             ' Output the arguments
>> >             MessageBox.Show("The Arguments were: " & e.args)
>> >         Case "anotherCustomFSCommandName"
>> >             ' etc.
>> >     End Select
>> > End Sub
>> >
>> > Now when I try to run my code, I get the following error:
>> >
>> > An unhandled exception of type 'System.TypeLoadException' occurred in
>> > program.exe
>> >
>> > Additional information: Could not load type
>> > AxShockwaveFlashObjects._IShockwaveFlashEvents_FSCommandEventHandler
>> > from assembly AxInterop.ShockwaveFlashObjects, Version=1.0.0.0,
>> > Culture=neutral, PublicKeyToken=null.
>> >
>> >
>> > arrrrrrrrrrrrrggggggggghhhhhh
>> >
>> > Has anyone else had this problem, or know how to solve it?
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