

Re: Function minimization and random numbers

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<http://www.tech-archive.net/Archive/DotNet/microsoft.public.dotnet.languages.csharp/2008-02/msg00503.html>

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Marc Gravell wrote:

Cheers for that; of course, it is double edged if "standard" .NET consumers can't use the F# libs... but there we are ;-p

You can write libraries in F# that other languages can use but, of course, you must avoid features (e.g. closures) that C# and VB lack.

Hopefully Microsoft will hoist the generally-useful functionality currently in F#'s stdlib out and put it into core .NET instead. This would give the best of both worlds.

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