

## Re: Making static class ToString() not possible, why?

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*Source:*

<http://www.tech-archive.net/Archive/DotNet/microsoft.public.dotnet.languages.csharp/2007-04/msg02820.html>

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  - *Date:* 19 Apr 2007 17:07:25 -0700
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Yes, of course, those are OOP things, and a static class is basically just a unit of functions. I don't want to inherit anything. I just want a ToString() method that is automatically invoked when I append it to a string. But, for that, I want the inherited method, don't I?

But what's the "it" here? You say you want it to be automatically invoked when you append "it" to a string, but with a static class there *\*isn't\** anything to append. That's the problem.

I hope I can possibly explain why I wanted to do such a crazy thing, it's because there was only one instance of this struct. And it had a ToString() to easily print out all of its data. So, I made a static class out of it, instead, which forces only one 'copy' of it. But, I still wanted a convenient function to print out all of its data. But, yes, how can object.ToString be invoke on a static class? Thus, I need to merely make my own function named something else other than ToString and use it, instead.

Zytan

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