

## Re: Non-locale-specific floating point numbers

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Mike Schilling wrote:

I want to write some C# that converts between floating-point numbers and strings in a non-locale-specific way. That is, I want decimal points always to be ".", etc. The simple overloads of `Double.ToString()` and `Double.Parse()` change their behavior depending on locale. I'm considering creating a static en-us locale and passing it to the overloads of `Parse` and `ToString` that take a locale, but is there a better way?

I think it is much nicer to pass a locale to the methods as you suggest than messing with the global one.

Arne

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