

## Re: generics – constraint

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*Source:*

<http://www.tech-archive.net/Archive/DotNet/microsoft.public.dotnet.languages.csharp/2007-01/msg01934.html>

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No, I think the best you can do is write a static constructor that checks `typeof(T)` and throws an exception if it isn't int, float, or double.

Thanks. Generics are very limited then because you cannot perform any operator `>`, `<`, `+`, `-`, `*`, `/` in the code. I hope they will fix that!

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