

Re: Constructor in Interface

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I think you're saying

"Can I .. in the Interface .. force a concrete class to implement a certain constructor?"

The answer is no. I've found myself at times thinking "That would be nice".

I think the small work around is

```
interface ICheckMeOut
abstract void Initialize(string abc);
```

then your concrete has to implement that.. and you call that in your concrete constructors.

not really clean, I know.

"Cristiano de Pádua Milagres Oliveira" <cristiano.oliveira@xxxxxxxx>
wrote in message news:%23GyyHGkwGHA.4032@xxxxxxxxxxxxxxxxxxxxxxxxxxxx

Maybe I hadn't explain correctly.
What I want know is if is possible define in the Interface the header of

the

Class Constructor that is inheriting..

"Cristiano de Pádua Milagres Oliveira" <cristiano.oliveira@xxxxxxxx>
escreveu na mensagem news:OH3Og5jwGHA.4280@xxxxxxxxxxxxxxxxxxxxxxxxxxxx

Constructor in a Interface is possible?
If yes, what's the C# syntax?

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