

Re: Best practice using large objects in foreach

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<http://www.tech-archive.net/Archive/DotNet/microsoft.public.dotnet.languages.csharp/2006-08/msg00823.html>

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No; C is /vastly/ more efficient overall, as the memory footprint is minimised during processing due to early disposal. In A & B this is performed by the GC, so you will see (for a large set) the memory usage ramp for a while, then processing grind to a halt as the GC tears down the improperly discarded images, and then the memory start ramping up again. I would anticipate C to stay fairly constant both in terms of memory footprint and processing rate, and it will put much less stress on the rest of the system – important in a server environment.

Marc

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