

I think C# is forcing us to write more (redundant) code

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Source:

<http://www.tech-archive.net/Archive/DotNet/microsoft.public.dotnet.languages.csharp/2005-08/msg05277.html>

- *From:* "Neo The One" <NeoTheOne@xxxxxxxxxxxxxxxxxxxxxxxxxxxxxx>
 - *Date:* Mon, 29 Aug 2005 00:11:06 -0700
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I think C# is forcing us to write more code by enforcing a rule that can be summarized as 'A local variable must be assigned *explicitly* before reading its value.'

If you are interested in what I mean, please look at this feedback my me:

<http://lab.msdn.microsoft.com/productfeedback/viewfeedback.aspx?feedbackid=3074c204-04e4-4383-9dd2-d26647>

If you think I am right, please vote for this feedback.

Thanks.

• *Follow-Ups:*

- ◆ ***RE: I think C# is forcing us to write more (redundant) code***
◇ *From:* Neo The One
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◇ *From:* Neo The One
- ◆ ***Re: I think C# is forcing us to write more (redundant) code***
◇ *From:* Bruce Wood
- ◆ ***Re: I think C# is forcing us to write more (redundant) code***
◇ *From:* Willy Denoyette [MVP]
- ◆ ***Re: I think C# is forcing us to write more (redundant) code***
◇ *From:* Lasse Vågsæther Karlsen

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◆ *Thread*