

microsoft.public.dotnet.languages.csharp: Re: D3DXSaveSurfaceToFile() does not exist under C#!

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From: Marty Isaacs (*marty_isaacs_at_hotmail.com*)

Date: 07/09/04

Date: Thu, 08 Jul 2004 19:35:06 -0700

Hi Nick,

I think you may be looking for SurfaceLoader.Save

Cheers,
Marty

*** Sent via Devdex <http://www.devdex.com> ***

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