

Re: Another C# critique (major rewrite!)

Source:

<http://www.tech-archive.net/Archive/DotNet/microsoft.public.dotnet.languages.csharp/2004-02/0115.html>

From: Magnus Lidbom (magnus_lidbom_at_hotmail.com)

Date: 02/04/04

Date: Wed, 04 Feb 2004 18:42:22 +0100

"Daniel O'Connell [C# MVP]" <onyxkirx@--NOSPAM--comcast.net> wrote in message news:exHG3D06DHA.2412@TK2MSFTNGP09.phx.gbl...

>

> "Magnus Lidbom" <magnus_lidbom@hotmail.com> wrote in message

> news:0p8220h2c0m13pdfb0j4mtbvg9v8mf59t0@4ax.com...

>> On Wed, 4 Feb 2004 03:41:31 -0600, "Daniel O'Connell [C# MVP]"

>> <onyxkirx@--NOSPAM--comcast.net> wrote:

>>

>>>

>>> "Magnus Lidbom" <magnus_lidbom@hotmail.com> wrote in message

>>> [news:bvphsq\\$vi5rd\\$1@ID-204195.news.uni-berlin.de...](mailto:news:bvphsq$vi5rd$1@ID-204195.news.uni-berlin.de...)

>>>>

>>>> "Daniel O'Connell [C# MVP]" <onyxkirx@--NOSPAM--comcast.net> wrote in

>>>> message news:Oeq86fr6DHA.3360@tk2msftngp13.phx.gbl...

>>

<snip>

>> *That would be a very interesting capability indeed.*

>> *In the case of a const implementation I'd prefer compile time*

>> *validation for all languages though.*

> *As would I, however I don't think a backup runtime validation would*

> *nessecerily be a bad thing. It would keep sneaky IL attacks, etc at bay.*

Agreed.

>> *I really do need to suck it*

>> *up and take a look at rotor, see if such a mechanism is possible.*

>> *If you could find the time to do that it would be great :)*

>

> *At the moment I am currently working with mono's c# compiler(I really*

> *prefer*

> *working in C#, so its C# Compiler In C# is a rather nice place to play,*

> *;))*

> *and have added a few basic language features to it, mainly to start to*

> *familiarize myself with compilers. But I do have time and I will grab*

> *rotor*