

Re: Treeview (Basic question)

Source:

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- *From:* JayC <JayC@xxxxxxxxxxxxxxxxxxxxxxxxxxxxxx>
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that is what the document says. how about a simple example of doing a root node, a child node and then a child of a child.

I am dense.

"Emby" wrote:

Hi Jay,

It's real straight-forward; each `TreeNode` object has a `Nodes` collection class member (of type `TreeNodeCollection`) that contains the `TreeNode` objects that represent its children. That is, there is no single collection of all the nodes in the tree; each node is essentially a container for its children.

The `Tree` itself has a `Nodes` member that is a collection of all the top level nodes; each of these has its children, etc.

If you want a single root node in the tree, then just add 1 `TreeNode` to the `Tree.Nodes` collection, and then add children to that single root node.

HTH ...

"JayC" <JayC@xxxxxxxxxxxxxxxxxxxxxxxxxxxxxx> wrote in message <news:41609399-BD5D-4301-A918-79E3A42B14B1@xxxxxxxxxxxxxxxxxxxx>

hello all,
New programmer to the .net world.

I am working with VS.net 2005 using VB.

So here goes.
I am trying to figure out how the treeview control works from a programming perspective. I know how to populate it manually with the control properties.
my question revolves around the use of the `Node` method creating

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Root-parent
and the children of the parent.

for example

Country (Root)

US (parent)

States (Child)

Ohio (Sub child)

cities

Akron

cleveland

NY

Cities

Hamburg

in sudo code.

Sub

Create the tree object.

go to the root node and populate it.

if root is expanded create the parents

if a parent is expanded create the appropriate children

Endsub

Most of my questions revolve around understanding how to traverse the nodes.

thanks for anyones or everyones help

JayC

New to the .net world.