

Re: A question on 1.1 and 2.0 interoperability

Source:

<http://www.tech-archive.net/Archive/DotNet/microsoft.public.dotnet.framework/2006-10/msg00720.html>

- *From:* "Roland" <roland.demeester@xxxxxxxx>
 - *Date:* Sun, 22 Oct 2006 14:05:13 +0200
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John, you mean that in that case the dll is executing the code of the CLR loaded by the exe?

"Jon Skeet [C# MVP]" <skeet@xxxxxxxx> wrote in message <news:MPG.1fa5698c8c9a159a98d56b@xxxxxxxxxxxxxxxxxxxxxxxx>

Roland <roland.demeester@xxxxxxxx> wrote:

Is it possible to call a dll that was compiled against 1.1 when the exe is compiled against 2.0?
I have bought some dll's that are compiled against 1.1 and, obviously, I don't have the source code. I hate to buy all libraries again each time Microsoft moves its framework forward.

Yes, that should be fine. There are a few changes between 1.1 and 2.0 which aren't backward-compatible, and if the libraries rely on the original behaviour then you may have problems, but those are pretty rare.

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If replying to the group, please do not mail me too